

EXPERIENCE

ProspectNow / Buildout Since Sept. 2016 ~ Remote

Senior Software Engineer / Product Designer

- UI/UX Design: Teamed up with ProspectNow to craft a user-friendly UX strategy, giving their platform a
 fresh, new look
- Team Lead: Led the charge in setting up JIRA and steering sprints for the UI redesign project
- UI Engineer: Rebuilt ProspectNow's Platform in React and Redux
- UI Design, Front-End Dev, Team Collaboration: Kicked off Buildout's first full-fledged Design System; designed the system in Figma, collaborated with designers to set the styles and tone, collaborated with developers with Rails to build a gem for the team.

Linux Academy Feb. 2017 - Jan. 2020 ~ Keller, TX

Director of Product (UI/UX)

- UI Design: Crafted UI mockups and prototypes, bringing ideas to life for both new and ongoing project
- Design Lead: Mapped out creative strategies for 2 apps and 10+ features, focusing on user experience
- UX Research: Led a major user survey with 500+ students, using their insights to shape the
 platform's roadmap.
- Cross-Team, Design Team Lead: Created the Product Team's structure and help shaped a
 cross-team communication strategy. Fostered a positive team environment, achieving 98%
 satisfaction, setting clear KPIs, and held weekly 1-on-1s to support the product team members.

BCBH Technologies Jun. 2015 - Jul. 2016 ~ Remote

Consultant (UI/UX/Development)

- UX Design: Shared insights and best practices on A/B testing, conversion design, and UX Research
- Cross-Team, Design Team Lead: Consulted on building design and engineering teams, led the company by interviewing and training the inaugural designer and developer.
- Offered training in Google Analytics, highlighting its role in design and research for the team.

Ascentus Jan. 2013 - Mar. 2016 ~ Orlando, FL

Production Director (UI/UX/Development)

- **UI Design:** Successfully designed, developed and launched 3 products.
- UI Design, Front-End Development: Let the design and development for MesotheliomaGuide.com, which was sold for over \$3M dollars
- Graphic Design: Designed and published an inspirational book for Mesothelioma Patients
- **UI Design:** Boosted conversion rates by 30% of our products through A/B testing and analytics, increasing revenue significantly by \$400K to \$750K annually.
- Cross-Team Lead, Design Lead: Managed the full cycle of the Engineering and Design team members, handling interviewing, on-boarding, off-boarding, and familiarized everyone with JIRA in an Agile environment.

Lightmaker Oct. 2009 - Jan. 2013 ~ Orlando, FL

Lead Front-End Engineer

- UI Design: Played a big role in launching over 20 web products using front-end and back-end tech
- Team Lead: Established Coding standards for the Front-End Engineering Team
- UI Design: Led the creation and design of the Virtual Press Junket; designed the UI for over 30
 unique junkets
- UX Design: Led UX Research and User Interviews with over 50 users in Dallas, TX for a client

Southern Technical College Mar. 2009 - Jun. 2009 ~ Brandon, FL

Adjunct Instructor

- **Design Planning:** Crafted lesson plans and a roadmap for the course of "Introduction to Web Design and Development"
- Design Education: Taught 20 students on best practices around UI design and UI development.

EDUCATION

The Art Institute of Tampa

BFA - Interactive Media Design

- President of IMD Club
- Dean's List Graduate (3.8GPA)
- Featured Student Artist
- Hon. Mention People Choice Awards

Conferences

Attendance

- ConvernsionConference 2015
- PubCon 2013, 2014
- WordCamp Miami 2013, 2015
- WordCamp Orlando 2015

Workshops

Speaker

 Startup Basecamp - Design and Convert with UX. Use data vs using trends.

SKILLS

Languages

- English
- Spanish

Software / Coding

- React
- HTML/CSS/JavaScript
- Typescript
- WordPress, WP REST API
- PHP/Laravel
- Adobe
- Figma
- NextJS